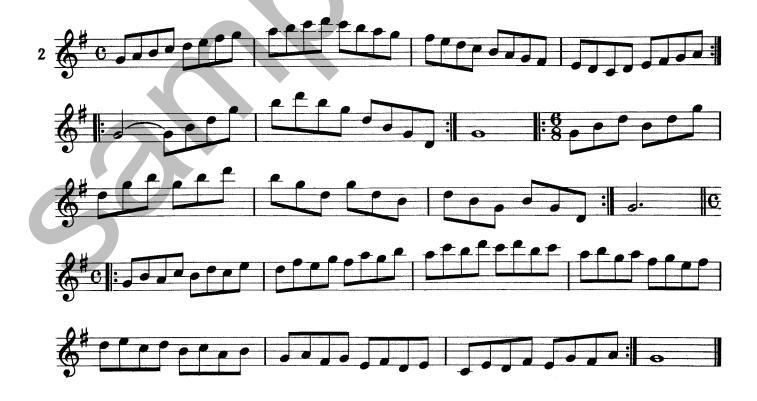


SCALE & ARPEGGIO IN G MAJOR



## LITTLE BINGO



## **IMPROVISATION**

Besides playing known songs or pieces from memory, the student can derive great pleasure from improvising (making up melodies on the spur of the moment). In working with a group of recorder players, I have found that some people find improvising very easy and enjoyable, while others find it difficult or nearly impossible. However, improvising can, to a large extent, be learned. The main problem to overcome is the player's own inhibition. When asked to improvise, do not think for a long time and then start playing hesitantly. Rather, throw yourself into your piece and be bold; with time you will get good results.

If you find improvising difficult, here are some suggestitons:

- (1) Let your improvised melody be a simple one. It is a mistake to think that the more notes you put into your tune, the better it will sound.
- (2) To begin with at least, try to follow a "classical form", for example: let your tune consist of four or eight bars, like a simple minuet.
- (3) Be conscious of the key you choose for your piece and do not leave this key (modulate) until you have gained a good deal of experience. By "being conscious of the key" I mean that you should be aware of and able to hear the tonic of that key. The tonic is the "basic" note of the key, or the one that gives the key its name: in G major, for example, G is the tonic. You will find that you will most probably want to end your tune on the tonic.

Let us now improvise a few tunes together. For our first example we shall choose the key of G major and the time will be four quarter notes to the bar.

My Tune



Take my beginning but change the end. I would suggest, though, that you end on G as I did.



Try a different version:



Now make up a tune of your own in the same style, key and form.

Let us improvise a new piece in the same key, but change the time signature to 3/4 and double the number of bars.

